



## Fall 2022 Scholars List

### Class of 2022

Josh Albe, Game Programming  
\*Britt Boudreaux, Game Programming  
Benjamin Brownlie, Game Programming  
\*Lucas Campbell, Game Programming  
Drew Funderburk, Game Programming  
\*Darren LeLeux, VFX  
\*Samuel Turner, Game Art  
\*Cat Viator, Game Art

### Class of 2023

\*Deantea Benjamin, Game Art  
Devin Broussard, Game Programming  
\*Bre Butler, Game Art  
\*Joshua Cotton, Game Programming  
\*Carter Dupree, VFX  
\*Hayden Fitt, Game Art  
\*Andrea Guidry, VFX  
\*Destinny Jeanpierre, Game Art  
Miles Lee, Game Programming  
Patrick Mahaffey, Game Art  
Will Montero, Game Programming  
Nicholas Meyers, Game Programming  
\*Ray Peña, VFX  
\*Brittanie Sexton, Game Programming  
\*Peyton Smith, Game Programming  
\*Kevin Wise, Game Art

### Class of 2024

Grant Bourgeois, Game Art  
\*Lucian Braud, Game Art  
Bryon Guidry Jr, Game Programming  
\*Carmen Hope, Game Art  
\*Connor Jaudon, VFX  
\*Matthew Moore, Game Art  
\*Melanie Morvant, Game Art